

**Long Term Planning - Cycle 1**

**Key Stage 1**

Year 2014 - 15	Autumn Term Flight	Spring Term - Dinosaurs	Summer Term - The Great Outdoors
<b>English</b>	Reading - word reading/ comprehension Writing - (transcription) spelling, handwriting,, composition, vocabulary, grammar & punctuation Spelling Spoken Language	Reading - word reading/ comprehension Writing - (transcription) spelling, handwriting,, composition, vocabulary, grammar & punctuation Spelling Spoken Language	Reading - word reading/ comprehension Writing - (transcription) spelling, handwriting,, composition, vocabulary, grammar & punctuation Spelling Spoken Language
<b>Maths</b>	Number & place value Addition & subtraction Multiplication & division Fractions Measurement Geometry - shapes, posiiton & direction Statistics (Yr2 only)	Number & place value Addition & subtraction Multiplication & division Fractions Measurement Geometry - shapes, posiiton & direction Statistics (Yr2 only)	Number & place value Addition & subtraction Multiplication & division Fractions Measurement Geometry - shapes, posiiton & direction Statistics (Yr2 only)
<b>Science</b>	Working scientifically Every day materials (yr1) Use of every day materials (yr2)	Working scientifically Animals including humans Living things & their habitats (yr2 only)	Working scientifically Plants Seasonal changes (yr 1 only) Living things & their habitats (yr2 only) Every day materials (yr1) Use of every day materials (yr2)
<b>Computing</b>	esafety	Algorithms	Use logical reasoning to predict the behaviour of simple program
<b>Geography</b> <b>Locational knowledge</b> <b>Place knowledge</b> <b>Human &amp; Physical geographical skills and fieldwork</b>	Human and physical Geography (key human features) Geographical skills and fieldwork (aerial photography, geography of school)	Human and physical geography (weather patterns. Geographical skills and fieldwork (world map)	Locational knowledge Human and physical geography (key physical features) Place knowledge
<b>History</b> <b>Changes within living memory</b> <b>Events beyond living memory</b> <b>Significant individuals</b> <b>Significant historical events</b>	Things beyond living memory Significant individuals - Heroes/British values	Things beyond living memory	Significant individuals - Heroes/British Values Significant events in locality Things within living memory

<b>Design &amp; Technology design, make, evaluate &amp; technical knowledge</b>	Design, make and evaluate functional products using a wide range of materials and components. Select and use a range of tools and equipment.	Healthy and varied diet. Generate products by using templates, mock ups and models. Select and use a range of tools and equipment.	Technical knowledge - build structures exploring how to make them stronger, stiffer and more stable. Select and use a range of tools and equipment. Understanding where food comes from.
<b>Art &amp; Design Use a range of materials, drawing, paint sculpture, wider range art &amp; design techniques, range of artists</b>	To use drawing, painting and sculpture to develop and share their ideas, experiences and imagination. Pattern. Shape.	To use a range of materials creatively to design and make products. Texture. Colour.	The work of a range of artists, craft makers and designers. Describing the differences and similarities between practices and disciplines. Range of materials
<b>Music Songs, chants &amp; rhymes, tuned/ untuned instruments, listening, create, select &amp; combine sounds</b>	Use their voices expressively Listen to range high quality music	Use their voices expressively Experiment, create, select, combine sounds	Use their voices expressively Play tuned and untuned instruments
<b>P.E. Basic movements, team games, dance</b>	Participate in team games. Master basic movements including running, jumping, throwing and catching.	Perform dances using simple movement and patterns. Developing balance, agility and co-ordination.	Master basic movements including running, jumping, throwing and catching.
<b>R.E.</b>	Learning about Religion. Learning from Religion.	Learning about Religion. Learning from Religion.	Learning about Religion. Learning from Religion.
<b>MFL</b>	NA in KS1	NA in KS1	NA in KS1
<b>P.S.H.E.</b>	Developing confidence and responsibility and making the most of their abilities. Developing good relationships and respecting the differences between people. Preparing to play an active role as citizens.	Developing confidence and responsibility and making the most of their abilities. Preparing to play an active role as citizens.	Developing a healthy, safer lifestyle.

Year 2015 - 16	Autumn Term - Rule Britannia	Spring Term - Fantasy	Summer Term - Animals
<b>English</b>	Reading - word reading/ comprehension Writing - (transcription) spelling, handwriting,, composition, vocabulary, grammar & punctuation Spelling Spoken Language	Reading - word reading/ comprehension Writing - (transcription) spelling, handwriting,, composition, vocabulary, grammar & punctuation Spelling Spoken Language	Reading - word reading/ comprehension Writing - (transcription) spelling, handwriting,, composition, vocabulary, grammar & punctuation Spelling Spoken Language
<b>Maths</b>	Number & place value Addition & subtraction Multiplication & division Fractions Measurement Geometry - shapes, position & direction Statistics (Yr2 only)	Number & place value Addition & subtraction Multiplication & division Fractions Measurement Geometry - shapes, position & direction Statistics (Yr2 only)	Number & place value Addition & subtraction Multiplication & division Fractions Measurement Geometry - shapes, position & direction Statistics (Yr2 only)
<b>Science</b>	Working scientifically Every day materials (yr1) Use of every day materials (yr2)	Working scientifically Plants Seasonal changes Every day materials (yr1) Use of every day materials (yr2)	Working scientifically Animals including humans Plants Living things & their habitats (yr2 only)
<b>Computing</b>	Debug	Create, organise, store, manipulate and retrieve digital content	Algorithms
<b>Geography Locational knowledge Place knowledge Human &amp; Physical geographical skills and fieldwork</b>	Locational knowledge (capital cities) Place Knowledge Human and physical geography (weather patterns)	Human and physical geography (geographical vocabulary)	Locational knowledge (continents and oceans) Geographical skills and fieldwork
<b>History Changes within living memory Events beyond living memory Significant individuals Significant historical events</b>	Significant individuals - Heroes/British Values Things within living memory Things beyond living memory Significant events in locality	Significant individuals - Heroes/British values	Things beyond living memory
<b>Design &amp; Technology design, make, evaluate &amp; technical knowledge</b>	Explore and evaluate a range of existing products. Understanding where food comes from.	Generate products by using templates, mock ups and models. Select and use a range of tools and equipment. Explore and use mechanisms in their products.	Technical knowledge - build structures exploring how to make them stronger, stiffer and more stable. Select and use a range of tools and equipment. Healthy and varied diet to prepare dishes.
<b>Art &amp; Design Use a range of materials, drawing, paint sculpture, wider range art &amp; design techniques, range of artists</b>	The work of a range of artists, craft makers and designers. Describing the differences and similarities between practices and disciplines.	To use drawing, painting and sculpture to develop and share their ideas, experiences and imagination. Range of materials to design and make products.	To develop a wide range of art and design techniques in using colour, pattern, texture, line, shape, form and space.

<b>Music</b> <b>Songs, chants &amp; rhymes, tuned/ untuned instruments, listening, create, select &amp; combine sounds</b>	Use their voices expressively Listen to range high quality music	Use their voices expressively Play tuned and untuned instruments Experiment, create, select, combine sounds	Use their voices expressively
<b>P.E.</b> <b>Basic movements, team games, dance</b>	Participate in team games. Master basic movements including running, jumping, throwing and catching.	Developing balance, agility and co-ordination. Perform dances using simple movement and patterns.	Master basic movements including running, jumping, throwing and catching.
<b>RE</b>	Learning about Religion. Learning from Religion.	Learning about Religion. Learning from Religion.	Learning about Religion. Learning from Religion.
<b>MFL</b>	NA in KS1	NA in KS1	NA in KS1
<b>P.S.H.E.</b>	Developing confidence and responsibility and making the most of their abilities. Developing good relationships and respecting the differences between people. Preparing to play an active role as citizens.	Developing confidence and responsibility and making the most of their abilities. Preparing to play an active role as citizens.	Developing a healthy, safer lifestyle.